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### Quality and surface requirements plastic parts

#### 1 Goals

The aim of this document is to define the quality and surface requirements in relation to plastic parts. Assembly groups can consist of different components. The components can be produced with different manufacturing methods from several manufactures.

The standardized characteristics and features of plastic parts are therefore mandatory for a uniform impression of the assembly group.

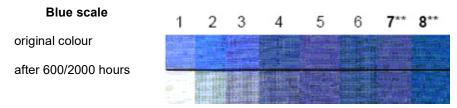
# 2. UV stability and permissible color variation 2.1 UV Stability

Lightfastness for plastics:

Inspection request for indoor products, 600 hours Inspection request for outdoor products, 2000 hours

**Test requirement:** according to Vitra test instructions (acc. to EN ISO 105- B02)

Testing instrument: Suntest CPS, Xenon Lamp 1500 B + UV Filter + Quartz glass



<sup>\*\* =</sup> fulfills Vitra requirement (at least grade 7)

**Embrittlement**: bending test, breaking test 45° (after UV test)

Required test samples > 3 pieces of 60mm x 10mm x < 5mm for determination of lightfastness

#### 2.2 Colour deviation

The metric assessment of the colour is carried out by the CIE- Lab system with the following light types:

- D 65, daylight
- F 11 or TL84, artificial daylight

The optical evaluation is carried out in a light cabin (ASTM D 1729) also with the above light types

#### Permissible tolerances during measurement:

 $\Delta L < 1$ 

∆a <1

∆b <1

ΔE <1

#### Metameric Index: < 0.5

The optical assessment takes precedence over the measured value. Slight optical deviations from the original pattern are permissible, see stage 4 of EN 14323:2004 (D)

**Required test samples >** 3 pcs of min 30mm x 50mm for colour measurement and optical evaluation

### 3 Surface Specification

#### 3.1 Test conditions

#### Testers

Normal viewing ability

#### Illumination

Daylight (D65) and artificial light (F11), low reflection of 1,000 lux

#### Viewing distance

- If possible, the viewing distance should reflect the real usage/installation condition
- The surfaces should generally be assessed at a distance of 0.3-0.9 metres. The surface to be assessed must be evaluated from different viewing angles.







Footrest Example: 90 cm

#### Test condition

- The surfaces must be assessed in a clean condition

### Error Detection/Identification

- The defectiveness of the area to be assessed on the component must be detected within a maximum of 10 seconds

#### ABC Surfaces Definition

Component specific information on A/B/C surfaces is included in the product-related Q specification

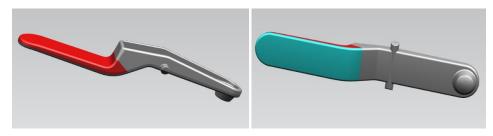
#### Legend:

Red = A surface // directly visible surfaces

Blue = B surface // indirectly visible surfaces

Grey = C surface // invisible surfaces

### For example:





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### 3.2 Not / poorly Countable Errors

Errors that cannot be counted are to be evaluated as described below. Detailed error description with examples, see 3.4.

No	Characteristic/Error	
1	visible injection point on the opposite side	
2	Streaks	
3	Draw grooves	
4	Contour error	
5	Burned spots	
6	Flow lines	
7	Weld line	
8	Air hook	
9	Damage	
10	Shrink mark	
11	Flash, burr at mould parting and edges	
12	Tool offset, visible mould separation	
13	Deburring error	
14	Gloss differences	
15	Glass breakthrough	

- On A surfaces, the defects shall not be recognizable under the test conditions specified in 3.1.
- On B surfaces the defects must not be recognisable from a distance of 100 cm
- On C-surfaces the technical requirements apply

Flash/Burr and tool offset (error no. 11/12) must not be clearly palpable on A and B surfaces.

In the case of unavoidable, visible/ palpable error, the above-mentioned errors must be defined with boundary and/or reference samples.

Proposals for these samples shall be submitted by the supplier in duplicate version in signed form with signature and date before EMPB completion to Vitra for counter-signature. If necessary, Vitra can assist in the selection of samples.

To assist/clarify the written specification and documentation of the samples, Vitra and the supplier can create a product-specific error catalogue, which is compiled and supplemented during sampling and production.

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### 3.3 Countable Errors

Countable errors are defined and evaluated in number and size for each area category (A/B/C). To determine the allowable error size, an evaluation card ("Fehlergrößenbestimmungstabelle") can be used. This evaluation tool is provided by Vitra on request.



No	Characteristic /Error
16	Inclusion
17	Pore
18	Scratch

### Allowed errors on A/B/C surfaces

The information is valid for the entire area of the respective category (A/B/C).

#### A-surfaces: directly visible surfaces

Individual defects must have a minimum distance of 200mm from each other.

High contrast / e.g. black-and-white, clearly delimited

- Error frequency of group ≤ 0.1mm <sup>2</sup> is allowed on this area 4x
- Error frequency of group ≤ 0.2mm <sup>2</sup> is allowed on this area 2x

### Low contrast / e.g. blue-green, non-clearly delimited

- Error frequency of group ≤ 0.2mm <sup>2</sup> is allowed on this area 4x
- Error frequency of group ≤ 0.4mm <sup>2</sup> is allowed on this area 2x
- Error frequency of group ≤ 0.8mm<sup>2</sup> is allowed on this area 1x

#### B-surfaces: indirectly visible surfaces

Individual defects must have a minimum distance of 100mm from each other.

- Error frequency of group ≤ 0.2mm ² is allowed on this area 4x
- Error frequency of group ≤ 0.4mm ² is allowed on this area 2x
- Error frequency of group ≤ 0.8mm ² is allowed on this area 1x

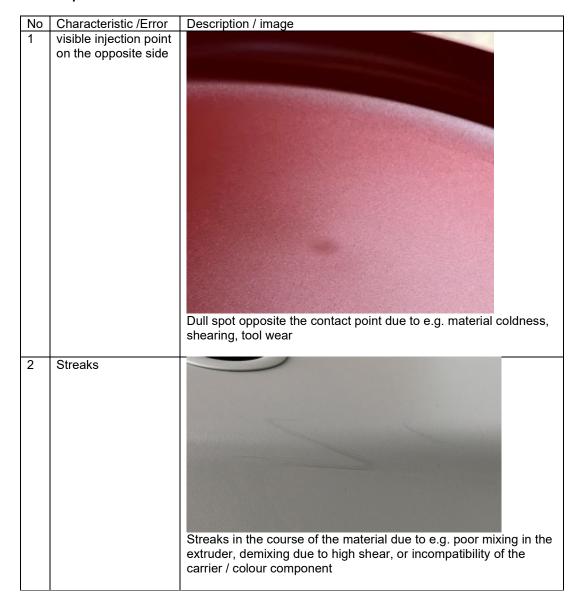
### C surfaces: not visible surfaces

Technical requirements



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### 3.4 Description of characteristics/errors





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3	Draw grooves	
	Diaw glooves	Draw grooves due to e.g. insufficient draft angle for the respective tool surface/grain, or strong part distortion
4	Contour error	Contour error due to e.g. part distortion
5	Burned spots;	Material discolouration due to e.g. high material temperature due to internal friction, too high tool temperature, or insufficient ventilation



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6	Flow lines	Material flow line visible due to e.g. insufficient tooling temperature
7	Weld line	weld line visible due to e.g. confluence of two mass currents
8	Air hook	Air hooks due to e.g. insufficient ventilation at wall thickness jumps



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9	Damage	Subsequent damage, such as gloss points (picture above), shocks, fractures due to e.g. insufficient care when handling finished parts
		innoned parto
10	Shrink mark	shrink mark in the area of bridge or point connections due to e.g. the shrinkage behaviour of the material
11	Flash, burr at mould parting and edges	Flash/burr, e.g. due to insufficient clamping force, imprecise tool construction, and/or insufficient removal afterwards, sometimes goes in hand with slight overmoulding



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12	Tool offset, visible mould separation	
		Offset of two different tooling parts visible/feelable, due to e.g. imprecise tooling construction
13	Deburring error	Deburring error due to e.g., too deep, manually cuting into the material



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14	Gloss differences	Gloss differences within one part, or between two parts of the same tool due to e.g. different tool temperature, insufficient casting of the grain due to too low pressure, or too low material temperature
15	Glass breakthrough	Glass breakthrough: Gloss differences, roughness differences, stain, due to e.g. flow front turbulence at wall thickness jumps, deflections, shear, weld line
16	Inclusion	Coloured inclusion in the material due to e.g. contamination of the base material or the machine



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due to e.g. non-evacuated resin, air bubble overflow on the surface  18 Scratch	17	Pore	Air inclusions in the material, especially in duromer resin systems
Scratches are line-shaped mechanical damage to the	18	Scratch	surface